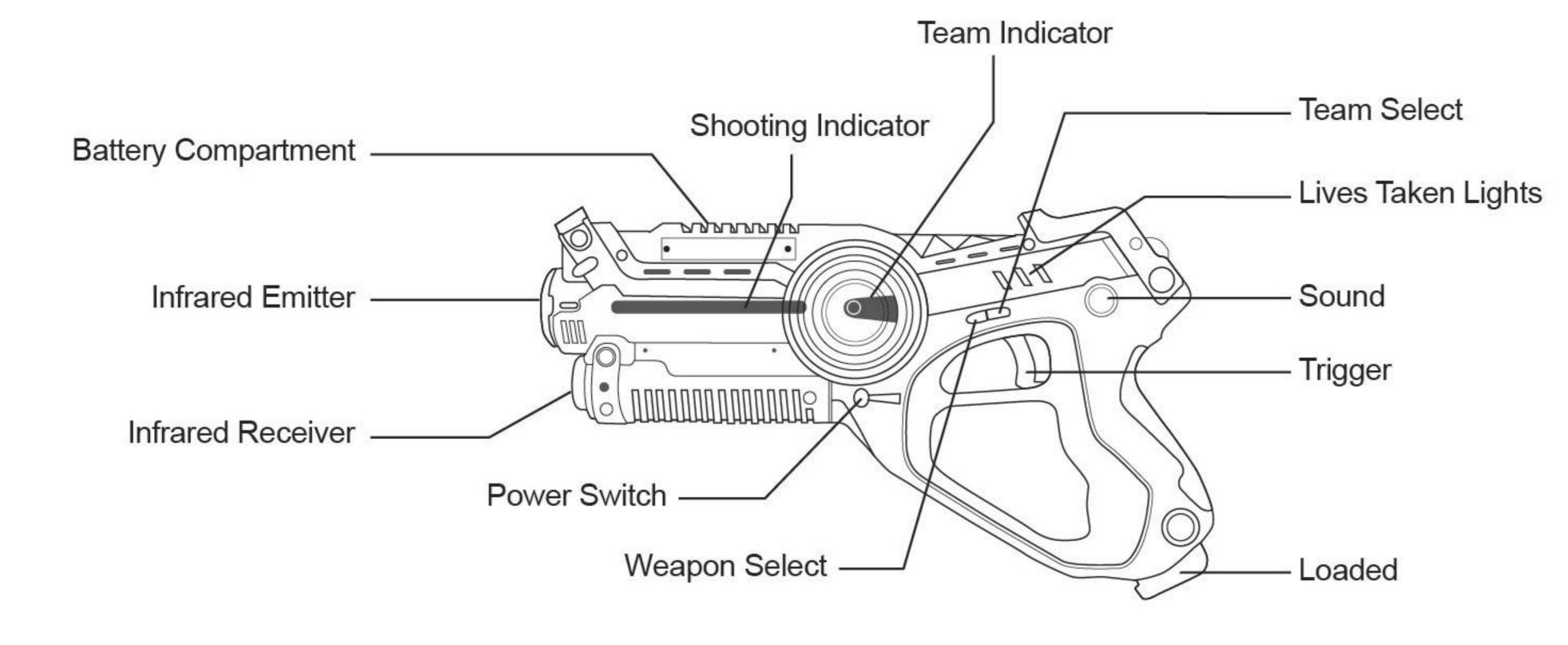


LASER BATTLE SET

MANUAL

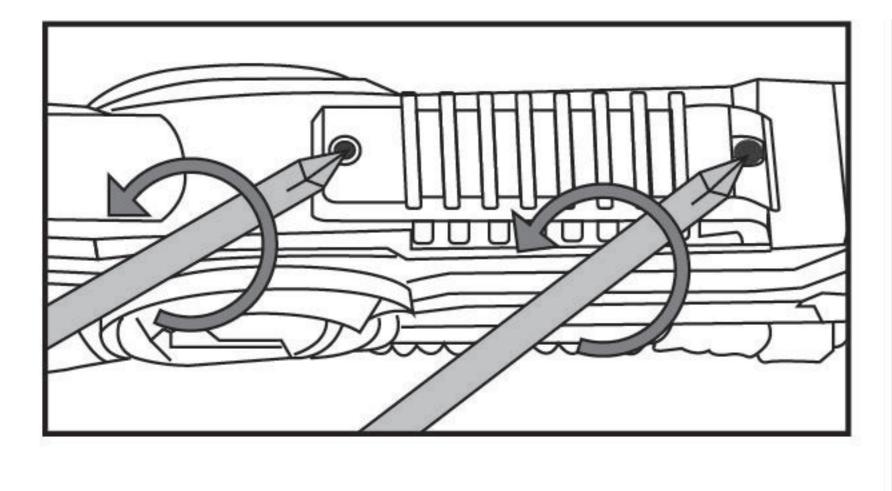
BUTTON FUNCTIONS

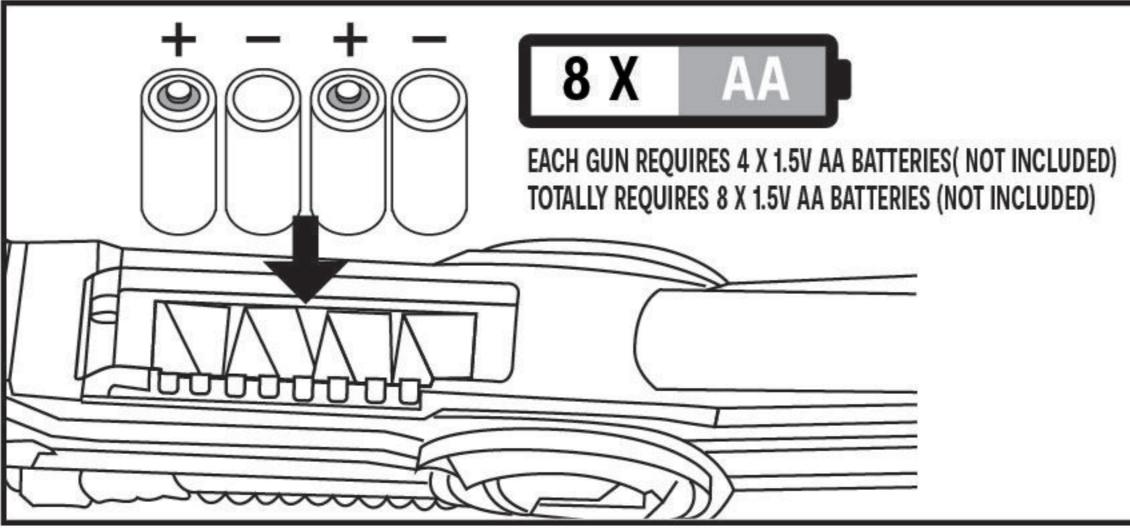


BATTERY INSTALLATION

- 1. Unscrew to open battery cover, insert 8 x 1.5V AA batteries.
- 2. Replace battery cover.

Attention: remove batteries after you have finished using your product.





OPERATION INSTRUCTIONS

- 1. When you turn on the switch of the gun, the team indicator will flash colourfully and lives taken lights will flash intermittently. The team indicator will then stop flashing and turn blue. Default setting for the gun is blue which is pistol mode.
- 2. How to choose your gun type: Press the gun type button to choose your gun type.

Gun type:

- * Pistol with 12 bullets, 1 life gone if hit
- * Shotgun with 6 bullets, 2 lives gone if hit
- * Machine gun with 6 bullets, 2 lives gone if hit
- * Rocket launcher with 1 missile, 3 lives gone if hit

- 3. Formation: Press team select button on the gun to organise a team. Different colours of team indicators represent four different teams, namely blue, red, green, and white. Please note, the same team will not be able to hit itself.
- 4. Shooting: Take the gun and load the bullets, target your opponents and pull the trigger. The indicator barrel will flash quickly like a ray shooting out of the barrel with vibration and sound at the same time. You will feel a shake and hear a sound if you are hit and the indicator will flash quickly, reducing the corresponding life-value. You are not allowed to shoot if your life-value is completely used up and the formation indicator will flash quickly.
- 5. When you finish a game, please turn off the switch and then turn it on again to restart the new game.

Please note: Best shooting distance between guns is no more than 40 metres.

POTENTIAL PROBLEMS AND SOLUTIONS

Problems	Possible reasons	Solutions
Products with no function	the battery isn't installed correctly or it was damaged	reinstall the battery correctly or change the battery
	the switch is off	make sure the switch is on
Failure to hit aims	shooting with teammates	try shooting at other reload
	bullets are not added after shifting gun type or they have been used up	press clip button to reload
	failure to aim at opponents or it's beyond the shooting distance	aim at targets, shorten shooting distance
	obstacles existing between two shooters	avoid obstacles
Unable to use normally	battery low, 3 point life-value flash at the same time	replace with new batteries
	using under glare	transfer to a place with no glare
	affects from other infrared devices (like TV remote control).	do not use other infrared devices when operating

NOTICE:

- 1. If there is interference when operating, this may be due to a strong current nearby. You can try resetting the product. Please replace the battery when it is low.
- 2. Infrared beam is used on the laser battle set. This is not a real laser.

Keycode: 42890157

WARNING: BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY (+ AND -). DO NOT MIX DIFFERENT TYPES OF BATTERIES OR NEW AND USED BATTERIES. NON-RECHARGEABLE BATTERIES ARE NOT TO BE RECHARGED. RECHARGEABLE BATTERIES ARE ONLY TO BE CHARGED UNDER ADULT SUPERVISION. RECHARGEABLE BATTERIES ARE TO BE REMOVED FROM THE TOY BEFORE BEING CHARGED. THE SUPPLY TERMINALS ARE NOT TO BE SHORT-CIRCUITED. REMOVE BATTERIES FROM THE TOY WHEN NOT IN USE FOR EXTENDED TIME OR WHEN BATTERIES BECOME EXHAUSTED. BATTERY INSTALLATION BY AN ADULT IS REQUIRED.

DISPOSE OF BATTERIES RESPONSIBLY. DO NOT DISPOSE OF IN FIRE.

** PRODUCT MAY VARY SLIGHTLY FROM IMAGE SHOWN.

** READ THE INSTRUCTIONS BEFORE OPERATING THE PRODUCT

** PLEASE KEEP THE PACKAGING FOR FUTURE REFERENCE.

MARNING: CHOKING HAZARD SMALL PARTS. NOT FOR CHILDREN UNDER 3 YEARS.

WARNING: FOR SAFETY REASONS, REMOVE ALL TAGS, LABELS AND PLASTIC FASTENERS BEFORE GIVING THIS TOY TO YOUR CHILD.

WARNING: THIS TOY PRODUCES FLASHES THAT MAY TRIGGER EPILEPSY IN SENSITISED INDIVIDUALS.