

KUBB GAME SET

Key Code: 43032686

The game of Kubb is an outdoor game and can be played by any person over the age of six and above. Every player has the opportunity to win since the game is not over until the last pin is thrown.

Game Pieces

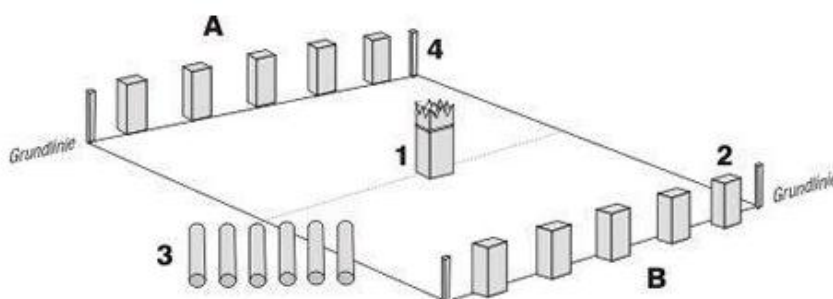
There are typically 21 game pieces used in Kubb:

- . 1x King
- . 10x Kubbs
- . 6x Casting Pins
- . 4x Corner Pins
- . 1x Wooden Case



Set Up

Kubb is played on a rectangular pitch 5 meters by 8 meters. Corner pins are placed at 4 corners so that a rectangular is formed. The king is placed upright in the center of the pitch, and the kubbs are placed on the baselines (short edges of the rectangular), five kubbs on each side equidistant from each other.



Play Rules

Kubb is played between two teams. The objective is for players standing at their base line to topple all five of the opposing team's Kubb batons with an underhanded toss of the six Casting Pins and to then topple the King which is placed in the center of the playing field.

1. The players are divided into two teams (A & B) ranging from one to six players per team. The Casting Pins are distributed equally among the players of the teams, i.e. one player would toss all six of the Casting Pins, whereas a six-member team would only have one Casting Pins each to toss. In the case of four or five team members where the Casting Pins cannot be distributed equally, the extra Casting Pins would be rotated among the team members so that each player in turn would have an opportunity to throw a second pin.
2. To determine which team will begin, one person from each side will toss the Casting Pins toward the King. The Casting Pin that lands closest to the King without knocking it over is the team which starts the game.
3. The Casting Pins may rotate only in a vertical, end-over-end manner and not in a helicopter-like horizontal or sideways rotation. It must be thrown in an underhanded manner only from behind the team's base line.
4. Each member of the team tosses his/her Casting Pins at one of the opposing team's Kubbs, attempting to knock it over.
5. A Kubb is removed for the balance of the game once the opposing team has knocked it over with a Casting Pins. A Kubb is considered toppled if it should come to rest in a tilted manner supported by a Casting Pin.
6. The King sits in the middle of the playing field. The first team to successfully knock over all the opposing team's Kubbs then has the opportunity to topple the King and win the game. Toppling of the King prior to having toppled all of the opposing team's Kubbs constitutes an automatic loss of the game.

Caution: Because of the very nature of the game where players are throwing wooden pieces towards opposing team members, adult supervision of young children is strongly recommended. Do not pick up the Casting Pins until all six pins are thrown. The non-throwing team should stand on the side until their turn to throw, making sure all players are an adequate distance from the throwing path.

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